

## The Hand/Stick Game



## **How to Play**

- 1. Two people or 2 teams are needed to play.
- 2. Begin the game with deciding who (team) will be the hider and who (team) will be the pointer.
- 3. Ten sticks are divided between the 2 players (team).
- 4. Among the 4 bones, the hiding player (team) will hide the bones in their hands (one marked, one plain).
- 5. The pointer (team) guesses which hand the plain bone is in and can point to the location.
- The winner (team) is the one 6. who wins the sticks with correct guesses of the

## What They Learn

- 1. Blackfoot culture: engaging with traditional ways of learning skills.
- 2. Inhibition: by learning patience before making a final decision.
- Working Memory and 3. Monitoring: by remembering and monitoring cues in body language of the hider.
- Planning: careful planning for 4. deceptive tactics is required by the hiding team.
- 5. **Emotional Control: by**



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